

	Monday 9th	Tuesday 10th	Wednesday 11th	Thursday 12th	Friday 13th																																																								
9:00 - 9:30	Registration (B2 entrance)																																																												
9:30 - 11:00 <i>Early morning</i>	<table border="1"> <tr><th colspan="2">WS</th><th>PhD Consortium</th></tr> <tr><td>01</td><td>02</td><td></td></tr> </table>	WS		PhD Consortium	01	02		<table border="1"> <tr><th>Pan.</th><th>Parallel Sessions</th><th>Pic.</th></tr> <tr><td>02 03</td><td>01 02</td><td>01</td></tr> </table>	Pan.	Parallel Sessions	Pic.	02 03	01 02	01	<table border="1"> <tr><th colspan="6">Parallel Sessions</th><th>Pic.</th></tr> <tr><td>16</td><td>17</td><td>18</td><td>19</td><td>20</td><td>21</td><td>02</td></tr> </table>	Parallel Sessions						Pic.	16	17	18	19	20	21	02	<table border="1"> <tr><th>Pan.</th><th>Parallel Sessions</th></tr> <tr><td>06</td><td>33 34 35 36</td></tr> </table>	Pan.	Parallel Sessions	06	33 34 35 36	<table border="1"> <tr><th colspan="5">Parallel Sessions</th><th>Pic.</th></tr> <tr><td>48</td><td>49</td><td>50</td><td>51</td><td>52</td><td>03</td></tr> </table>	Parallel Sessions					Pic.	48	49	50	51	52	03														
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18:00 - onwards		Opening & Lucy Kimbell Keynote Speech <i>(5:30 start, Triennale di Milano)</i>	POLI.design Network Drink <i>(6:00 start, Building B9)</i>	Social Dinner <i>(7:30 start, ADI Museum)</i>																																																									



	B2.2.5	B2.2.4	B2.3.1	PhD Co-Working Space in Building B4
9:00 - 9:30	Registration (B2 entrance)			
9:30 - 11:00		Workshops		PhD Consortium
		[Changing] Communities Organizers: Cyril Tjahja, Viola Petrella	[Changing] Communities Organizers: Deger Ozkaramanli, Haian Xue, Zhuochao Peng, Hazal Ertürkan, Pieter M.A. Desmet	Plenary session P01. Designing The Soft Impact of (Digital) Technologies Chaired by: Lucia Rampino 632, 812, 765, 692, 634, 682
		W01 Infrastructuring social relations in design and social innovation	W02 Envisioning the futures of design for wellbeing	Plenary session P02. Designing Effective Health Solutions: Innovations and Challenges Chaired by: Clorinda Galasso 733, 808, 623, 816, 831, 667
11:00 - 11:30	Coffee Break (B2.0.1)			
11:30 - 13:00	Panels			Debate Chaired by: Lucia Rampino, Clorinda Galasso
	[Changing] Education Panelists: Zhibin Zhou, Lingyun Sun, Weitao You, Henry BL Duh			
	P01 The Opportunities and Challenges of AIGC Platforms in Design Practice and Education			
13:00 - 14:30	Lunch Break (Building B9)			

	B2.2.4	B2.3.1	B2.3.2	B2.3.3	B2.3.4	Spazio IDeA	PhD Co-Working Space in B4
13:00 - 14:30	Lunch Break (<i>Building B9</i>)						
14:30 - 16:00	Workshops						PhD Consortium
	[Changing] Education	[Changing] Interactions	[Changing] Organizations & Policies	[Changing] Interactions	[Changing] Communities	[Changing] Organizations & Policies	Plenary session P03. Design And Social Innovation Between Participatory Practices and Activism Ambitions Chaired by: Paola Bertola 643, 785, 647, 666, 742
	Organizers: Sébastien Proulx, Philippe Gauthier, William Nickley	Organizers: Soyeon Kim, Ilse Marit van Zeumeren, Jered Vroon	Organizer: Daniele Busciantella-Ricci	Organizers: Hazal Ertürkan, Klasien van de Zandschulp	Organizers: Jeffrey Haase, Noor Danielle Murteza	Organizers: Beth Ferguson, Gozde Goncu- Berk, Tanuja Mishra, Jiayi Young	Plenary session P04. Designing For New Principles of Inclusivity Chaired by: Anna Meroni 725, 779, 796, 803, 815, 673, 664
	W03 Differential moral framing. Changing perspectives to uncover opportunities	W04 Shaping Emotion in Human- Machine Interaction: An exploratory role- playing workshop	W05 A.A.A. looking for inclusive attitudes: co-exploring the Design for Inclusive Attitudes (DxIA) framework	W06 Miraculous futures of living materials workshop	W07 The Space Behind Our Eyes: Mental health in curriculum design using design thinking and visual storytelling	W08 Toward an SOS Design Manifesto: Guiding principles for ecology, care, and shelter	Plenary session P05. Reflecting on Practices, Skills and Tools for Designers Chaired by: Elena Elgani 865, 604, 727
16:00 - 16:30	Coffee Break (<i>B2.0.1</i>)						
16:30 - 18:00							Debate Chaired by: Paola Bertola, Anna Meroni, Elena Elgani

	B2.2.5	B2.2.4	B2.3.1	B2.3.4	B2.3.3
9:00 - 9:30	Registration (B2 entrance)				
9:30 - 11:00	Panels		Parallel Sessions		Pictorials
	[Changing] Organizations & Policies Panelists: Robert Kozma, Anne Berry, Manuel Lima, Don Norman	[Changing] Ecosystems Panelists: Simon Lockrey, Jakob Trischler, Fredrik Nilsson, Virginia Martin, Jack Pickering, Anna Meroni, Davide Fassi	[Changing] Education S01. Dimensions of Change Chaired by: Silvia Ferraris	[Changing] Interactions S02. Designing the VR World Chaired by: Sangwon Lee	Pictorials Session 01 Chaired by: Marco Quaggioto, Umberto Tolino, Sabrina Scuri
9:30 - 9:45	P02 Why (and how) design must change	P03 Design and its role in tackling global food loss and waste 'farm to fork'	521 Design Futures to support sustainable food practices	103 How to promote consumption in city metaverse? Research on XR experience design and consumer behavior of commercial streets	746 Hydrogen aviation: Imagining future air travel experience scenarios
9:45 - 10:00			495 An analysis of international design education programs training students' competencies and skills for tackling complex social challenges	411 A personality-centred design approach for virtual humans on correspondence with roles and behaviors	830 UX design approach to guide parametric product customization: A case for eyeglass frame design
10:00 - 10:15			207 Building design agency through bodystorming	433 Threshold space design: Using water element for phase transition from physical space to virtual space with different av of gravity	606 Glitch Pluriverse
10:15 - 10:30			Q/A Session	466 Designing visuo-haptic illusions for Virtual Reality applications using floor-based shape-changing displays	609 The full and the empty. A dialogue between Chinese painting and design
10:30 - 10:45				500 Preserving theoretically-grounded functions across media platforms in interaction design	694 ShapeChips: Value formation in material ecosystem using buffer materials generated from wood chips
10:45 - 11:00				Q/A Session	833 Pedagogy of Experimental Design: Scientific research methods in architectural education
11:00 - 11:30			Coffee Break (B2.0.1)		

	B2.2.5	B2.2.4	B2.3.1	B2.3.2	B2.3.3	B2.3.4	Spazio IDeA
11:00 - 11:30	Coffee Break (B2.0.1)						
11:30 - 13:00	Panels	Parallel Sessions					
	[Changing] Education <hr/> Panelists: Francesco Scullica, Elena Mariele Elgani, Chiara Lecce	[Changing] Communities S03. Design for Healthy Communities <hr/> Chaired by: Stefana Broadbent	[Changing] Education S04. Experiential Learning Experiences <hr/> Chaired by: Silke Lange	[Changing] Organizations & Policies S05. Design Approaches as Levers of Transformation in the Public Sector <hr/> Chaired by: Marzia Mortati	[Changing] Ecosystems S06. Product-Service Systems in Transition <hr/> Chaired by: Alessandra Petrecca, Carlo Vezzoli	[Changing] Interactions S07. Enhancing Reality with VR Tools <hr/> Chaired by: Sangwon Lee	[Changing] Spaces & Services S08. Collisions Between Spaces and Services: A Spatial perspective <hr/> Chaired by: Daniela Sangiorgi, Brian Dixon, Annalinda De Rosa
11:30 - 11:45	P04 Design new spaces/new interiors: research and didactic for new sustainable futures. From Cumulus Antwerp 2023 to IASDR 2023	347 Seniors with early AD in China: study of a Design for All (DfA) approach for a transformed, happier family life.	398 Design laboratories system as a tool to enable interdisciplinary design learning: analysis of common approaches and new perspectives	458 Design making its way to the city hall: Tensions in design capacity building in the public sector	191 An explorative multiple case study of smart-circular PSS	117 Investigating the effectiveness of Peripheral Vision in reading digital speed limit information displayed in AR-HUD technology	166 Office space design based on Kano Model, AHP, QFD methods
11:45 - 12:00		276 Dualities of co-design in the context of dementia: Can handover approaches provide an answer?	343 Designing collective racial healing spaces	305 More than the process, exploring themes in Dutch public service design practice through embedded research	378 Out with the new, in with the old: Future directions for Design for Sustainability	143 Using AR HMD in exhibition: Effects of guidance methods and spatial relative positions	548 Metro interior design to reduce the occurrence of metro congestion
12:00 - 12:15		493 Developing a community-engaged homemaking approach to elicit a sense of belonging in people with dementia	497 PhotoReflexivity: Supporting reflexivity for students in design education	535 Inspiration for developing Service Design prototypes through Speculative Design - A case study in the field of carbon neutral in the United Kingdom	511 Unveiling stakeholder networks in the emerging distributed hydrogen infrastructure	177 Designing the prosthetic appearance in virtual reality with the collaboration of participants and users	174 Designing therapeutic and social spaces for older adults facing Mild Cognitive Impairment: Priorities in spatial and furniture layout
12:15 - 12:30		451 Designing chatbot as observation media of elders' cognitive health in daily activities	361 ProVi - a transforming vision emerging from reflective practice	179 Living entanglement: Toward an entangled design nexus	551 Circular Futures: How can design nurture more sustainable production and delivery systems for social micro-enterprises?	380 Designer empathy in virtual reality: Transforming the designer experience closer to the user	216 Design Characteristics in Outdoor Seating Areas - A study of coffee shops in Hong Kong and Copenhagen
12:30 - 12:45		253 Approach or avoid away from kiosks for the elderly? A study on acceptance and behavioral intention of self-service in hospitals	337 Designerly activity theory supporting research-through-design	Q/A Session	494 Digital transition, Sustainable Product-Service System (S.PSS), and environmental sustainability - A systematic review	Q/A Session	Q/A Session
12:45 - 13:00		Q/A Session	Q/A Session		Q/A Session		
13:00 - 14:30		Lunch Break (Building B9)					

	B2.2.5	B2.2.4	B2.3.1	B2.3.2	B2.3.3	B2.3.4	Spazio IDeA
13:00 - 14:30	Lunch Break (Building B9)						
14:30 - 16:00	Parallel Sessions						
	[Changing] Heritage S09. Changing Museums and Cultural Experiences	[Changing] Communities S10. Communities and Society	[Changing] Education S11. Transformative Design Education	[Changing] Organizations & Policies S12. Showcasing Design Applications in the Public Sector	[Changing] Ecosystems S13. Product Design in Changing Ecosystems	[Changing] Interactions S14. Living with Intelligent Support	[Changing] Spaces & Services S15. Collisions Between Spaces and Services: A Cross-cutting Theme Perspective
	Chaired by: Raffaella Trocchianesi	Chaired by: Ki Young Nam	Chaired by: Elena Caratti	Chaired by: Marzia Mortati	Chaired by: Hang Su, Carlo Vezzoli	Chaired by: Sangwon Lee	Chaired by: Davide Fassi, Lou Yongqi, Francesco Vergani
14:30 - 14:45	222 Educating the attention of museum visitors through non-verbal art mediation	403 Social innovation for climate neutrality in cities: actionable pathways for policymakers	241 Unleashing a creative explosion: Channeling expert strategy into Service Design Heuristic Cards	160 How do PSI Labs establish legitimacy? Dynamics, approaches, and knowledge creation	324 Navigating circularity in practice: proposing a decision-making tool for guiding circular product development	421 Post-pandemic era: Evaluation of improvement in quality of life and usability of app for older adult rehabilitation	105 Mapping urban regeneration through multiple dimensions of temporality: A visual analysis of three approaches to Theory of Change
14:45 - 15:00	426 Service co-design to envision the transformation of museums	386 Systemic design for sustainable community care for older adults: A case study in Turin, Piedmont, Italy	364 Compass for the voyage of ideation: Unlocking the stimulation potential of Service Design Heuristics	318 Introducing design for public sector innovation in nigeria's federal government	362 User decision making for end of use product: Exploring the reasons for keeping and care motivations for responsible sharing	478 Rethinking designer agency: A case study of co-creation between designers and AI	148 Yearning for revival: Using healing as the linking strategy to recreate emotionally resilient communities
15:00 - 15:15	477 Museums at a crossroads	539 Can't spell 'medicine' without 'me': Finding the spirit of co-design in multidisciplinary collaboration	409 Unlocking creative potential: Idea generation training for design students	520 When 'doing ethics' meets public procurement of smart city technology - a case study	415 The social influences of digital technologies in the Design of S.PSS and DE: A literature review	481 Multi-view visualization layout design method for large displays based on quantitative analysis of situation awareness	430 Visual and spatial design for proximity healthcare: the meta-design book of "Case e Ospedali di Comunità" of Regione Lombardia
15:15 - 15:30	180 Applying generative art to cultural and creative product design	264 Inclusive harmonies: Co-creating accessible music experiences with deaf or blind advisors through interdisciplinary design workshop	142 Combination of Experiential Learning to investigate design students' design thinking ability	435 A layered approach to designing public health communication diagram for improved information	496 The use of life cycle assessment for lightweight product design based on functional unit	571 Designing an interactive system based on pose-estimation to support rhythmic gymnastics basic coaches in enhancing their learning	471 Data Challenge. Re-thinking the library as a learning space to intersect youth, culture and gender diversity
15:30 - 15:45	385 Places of worship	Q/A Session	Q/A Session	331 The information visualization to increase the usefulness of public PHR services	549 An investigation into the product attachment between single-person household and their home appliances	Q/A Session	Q/A Session
15:45 - 16:00	Q/A Session			Q/A Session	Q/A Session		
16:00 - 16:30	Coffee Break (B2.0.1)						
16:30 - 17:30							
17:30 - 22:00	Opening, Lucy Kimbell Keynote Speech , Aperitivo (Triennale di Milano)						

	B2.2.5	B2.2.4	B2.3.1	B2.3.2	B2.3.3	B2.3.4	Spazio IDeA
9:00 - 9:30	Registration (B2 entrance)						
9:30 - 11:00	Parallel Sessions						Pictorials
	[Changing] Heritage S16. Changing the Digital Dimension	[Changing] Communities S17. Empowering Communities for Social Innovation	[Changing] Education S18. Navigating Complexity and Uncertainty	[Changing] Organizations & Policies S19. Social and Environmental Impact	[Changing] Ecosystems S20. Materials and Making in Changing Ecosystems	[Changing] Interactions S21. (Interacting with) Smart Systems and Technologies	Pictorials Session 02
	Chaired by: Marco Mason	Chaired by: Ki Young Nam	Chaired by: Silvia Ferraris	Chaired by: Sabrina Bresciani	Chaired by: Sofia Duarte Poblete, Valentina Rognoli	Chaired by: Mauro A. Ceconello	Chaired by: Umberto Tolino, Sabrina Scuri
9:30 - 9:45	391 AI and chinese boneless painting	265 Community empowerment: Lessons learned from a local health programme	529 Design fiction and the art of anticipation	360 Are service designers positioned to design for sustainability?	156 Collaborating with an Amazonian tree: a bio-product design experiment with ancestral references	206 How smart is the Italian domestic environment? A quantitative study	597 Convergence research and participatory design of a study furniture system for small living environments
9:45 - 10:00	397 Digital for heritage and museums	352 Embedded actors in design objects: reflexivity in design for social innovation	508 The role of human-centred design in promoting understanding of local contexts: A study of Japanese students addressing social issues in Bangladesh	417 The ripple framework: A co-design platform (a thousand tiny methodologies)	427 Material connaissance as a tacit knowledge co-creation method	355 AIXE. Building a scale to evaluate the UX of AI-infused products	822 Tools for a warming planet
10:00 - 10:15	490 Museums on-chain	447 Design activating agency: A study on rural community co-creation in China under non-anthropocentrism	505 Usage of Service Design Pattern Language as a method for beginners to effectively acquire their behaviors towards design	336 Rediscovering Mental Health intervention methodologies through Design	506 Planet-Oriented Design: A proposal for new ethical transitions in Design Education	393 Embracing digital offboarding as a design challenge	846 Exploiting co-design, game thinking and citizen science in a workshop-like experience for stimulating reflections with teens
10:15 - 10:30	528 Design reframing participatory approaches beyond pandemic	401 Offline and online collaboration in providing service design projects for social innovation to villages: A co-creative action in Quanzhou	271 How might we design alternative worldviews? Assessing a design education program for business professionals	533 Design-led sustainable transition in organization: A framework to guide and evaluate employee change	202 Bio-Brutalism: five case studies framing the emergence of new raw aesthetics at the intersection of regenerative design and crafts	434 Identifying meaningful user experiences with autonomous products: a case study in fundamental user needs in fully autonomous vehicles	854 Domestic infrastructure of food: Thoughts on community engagement through food, furniture, and architectural exhibition
10:30 - 10:45	556 Review: Design reshape relationship collections/visitors in digital age	372 Experience co-creation for community participation	383 Teaching to transfer causal layered analysis from futures thinking to design thinking	527 Changing perspective on social inclusion and design: Exploring the concept of designing for inclusive attitudes	558 Arousing active making in Design for sustainable transitions	441 Exploring multimodal technologies to engage elderly people in remote communication with their family	813 Hitonami (人波): Speculative design for overcrowded mobility arenas in the 6G era
10:45 - 11:00	Q/A Session	Q/A Session	Q/A Session	Q/A Session	Q/A Session	Q/A Session	599 From urban development to the pluriverse – ontological design for natural and cultural heritage
11:00 - 11:30	Coffee Break (B2.0.1)						

	B2.2.5	B2.2.4	B2.3.1	B2.3.2	B2.3.3	B2.3.4	Spazio IDeA
11:00 - 11:30	Coffee Break (B2.0.1)						
11:30 - 13:00	Panels	Parallel Sessions					Extra IASDR Event
	[Changing] Ecosystems Panelists: Eleonora Lupo, Elena Formia, Peter Lloyd	[Changing] Communities S22. Communities and Social Emergencies Chaired by: Daniela Selloni	[Changing] Education S23. Working Together Across Disciplines Chaired by: Silke Lange	[Changing] Organizations & Policies S24. Theoretical Positions and Explorations Chaired by: Sabrina Bresciani, Sabine Junginger	[Changing] Ecosystems S25. Design and Global-Local Dynamics in Transition Chaired by: Cindy Kohtala	[Changing] Interactions S26. (Interacting with) Digital Media and Data Chaired by: Mauro A. Ceconello	Open Positions information Division of Industrial Design National University of Singapore
11:30 - 11:45	P05 Changing scientific production in design	294 Immigrant integration through Codesign – A Journey Map of integration into working life	461 The challenge of facilitating short-term Design Thinking workshops for Higher Education in the New Normal era	356 How Design Thinking can support the establishment of an EU GovTech ecosystem	167 Creating national strategy for circular design through co-design: An Australian perspective on cross sector levers for change	145 Play with data: Using haptic properties of artifacts to augment data representation	
11:45 - 12:00		359 Against the norms: Designing violence prevention through engaging men	323 Uncovering key aspects of process gains and losses in team-based design thinking workshops	172 Designing Longevity Planning Blocks through experimental participatory observation and interviews	332 Global goals, local future stories: unpacking contrasts and visions of circular economy activities in neighbourhood makerspaces	425 What's the social trust mechanism blending virtual and reality in the context of digital media?	
12:00 - 12:15		122 Fostering social inclusion: Empathic approaches for migrant-centred design	316 Explore the online interdisciplinary co-design in higher education	263 Features of Chinese design research: An "object-paradigm" interactive relationship perspective	290 Small fish in a big pond: Product longevity design strategies for smart speakers	431 The Russia-Ukraine war and climate change: Analysis of one year of data-visualisations	
12:15 - 12:30		281 Social innovation through regenerative perspectives: A theoretical approach on gender-based violence system	175 Investigation of creativity and Experiential learning composition in design teams	473 Mapping the research landscape of the gig work for design on labour research	462 Exploring a framework in designing smart circular ecosystems in the waterborne passenger mobility	504 Olfactory Stimulus as Design Material: Designing an engaging interaction between user and AI chatbot	
12:30 - 12:45		295 Shaping Social Design with communities	242 Climate adaptation in design education: Applying a four-step research by design strategy			576 For who page? TikTok creators' algorithmic dependencies	
12:45 - 13:00		Q/A Session	Q/A Session	Q/A Session	Q/A Session	Q/A Session	
13:00 - 14:30	Lunch Break (Building B9)						

	B2.2.5	B2.2.4	B2.3.1	B2.3.2	B2.3.3	B2.3.4	Spazio IDeA	Building B9
13:00 - 14:30	Lunch Break (<i>Building B9</i>)							
14:30 - 16:00	Parallel Sessions						Extra IASDR Event	Short Paper Exhibit Q/A
	[Changing] Heritage S27. Changing Landscapes	[Changing] Communities S28. Sustainable Communities	[Changing] Education S29. Vision and Societal Impact	[Changing] Orgs & Policies S30. Methodological Approaches	Identities & [Changing] Identities S31. Identity-Alterity Relationship	[Changing] Interactions S32. (Interacting with) Smart Environments and Exhibitions	Design, Empathy, Interpretation: Towards Interpretive Design Research	Link to authors list soon Join our short paper authors in a Q/A afternoon
	Chaired by: Carlo Franzato, Marco Mason	Chaired by: Stefana Broadbent	Chaired by: Elena Caratti	Chaired by: Sabine Junginger	Chaired by: Valeria Bucchetti	Chaired by: Mauro A. Ceconello	Book Introduction by Ilpo Koskinen.	Curated by: Erminia D'Itria, Silvia M. Gramegna, Xue Pei
14:30 - 14:45	129 GIAHS Metaverse	525 Breaking barriers to sustainable costume design: A community-driven approach with German theatres	550 An interdisciplinary design framework for creative collaboration	559 Design-driven Poverty Alleviation: an approach that turns Poverty Alleviation from a cost perspective to a resource perspective	394 Speculating gender in conversational interfaces	101 E-motioning: exploring the effects of emotional generative visuals on creativity and connectedness during videoconferencing		
14:45 - 15:00	193 Zhoutle Historic District, Wuxi	228 Co-designing strategic ritual in craft beer: Churches, Denominations, Sects, and Mystics	289 The problems of design-based interdisciplinary learning	327 Establishment of regional industry assessment system and design of transformation path in the perspective of sustainable transformation: The case of Huaihua City, China	371 Pursuing positionality in design	201 Techno-social correlations in responsive environments		
15:00 - 15:15	267 Urban Brownfield landscape design, Jiangan	173 Increasing preventive care through increased access to healthy foods	171 Exploring an innovative apprenticeship model in design education: A case study in transportation design	358 Participatory design of service innovation to support people and their carers in Moray	329 Is gift a token of gratitude or an imposition of identity? Facilitating positive consequences of gift-giving with receiver-centred design	208 The Dronetic Moment: Future of drone light show and lighting design in concerts		
15:15 - 15:30	590 Inheriting the intangible: Digital rubbing	217 A design-driven approach to distributed ledger technologies for small farmers communities: A case study in Portugal	314 Towards a Design Observatory in Portugal - results, reflections and future steps	Q/A Session	499 Evolving identity: A study on changing choices in the clothing of Tribal Women of Tripura India	472 Colour in virtual classroom: Effects of colour schemes and interior elements on students' preference and attention		
15:30 - 15:45	Q/A Session	184 Design teams' behaviors and idea development in using "IDEATOR"	195 Next generation textile designers. A research project to connect the textile-knitwear manufacturing system with future design talents and its impact on education		Q/A Session	Q/A Session		
15:45 - 16:00		Q/A Session	Q/A Session					
16:00 - 16:30	Coffee Break (<i>B2.0.1</i>)							
16:30 - 17:30	Ambra Trotto Keynote Speech (<i>Building B9</i>)							
18:00 - 21:00	POLI.design Network Drink (<i>Building B9</i>)							

	B2.2.5	B2.2.4	B2.3.3	B2.3.4	B2.3.1
9:00 - 9:30	Registration (B2 entrance)				
9:30 - 11:00	Panels	Parallel Sessions			
	[Changing] Communities Panelists: Maria Göransdotter, Valentina Auricchio, James Auger, Jaap Daalhuizen, Elisa Giaccardi	[Changing] Communities S33. Transforming Communities through Co-designing Chaired by: Susana Gonzaga	[Changing] Ecosystems S34. More-Than-Human Dimensions in Changing Ecosystems Chaired by: Camilo Ayala Garcia	[Changing] Interactions S35. (Interacting with) Intelligent Systems Chaired by: Panos Markopoulos	[Changing] Products & Production S36. Emerging Materials Chaired by: Venere Ferraro
9:30 - 9:45	P06 Designing designing: Design methods revisited	376 Transformative effects of co-design: The case of the "My Architect And I" project	260 Sustainable design strategy of Chinese old Town community based on landscape ontology: A case study of Daojiao Community in Chongqing	457 Designing the interaction between humans and autonomous systems: The role of behavioral science	250 Co-creation through digital fabrication technology: A systematic literature review
9:45 - 10:00		392 Design for social imagination	100 Exploring and facilitating Daoism's contributions to design prototype, a case study from a "More-than-Human" social innovation project: Hokkhi	293 Human-AI system co-creativity for building narrative worlds	315 From bio-inspired design to microbiology- inspired design: A conceptual model-based case study on biological materials informed by emotions
10:00 - 10:15		440 Future systemic and value mapping as a tool for peace and deliberation	407 More than human empathy: a caring approach to ecosystemic design	344 Elderly's perceptions of a meaningful interaction with voice-based conversational agents: Integrate into daily routines, support relatedness, but do not hamper autonomy	321 Design principles for a workshop using 3D food printers: Participatory digital food design research
10:15 - 10:30		449 The role of participatory transition design in mitigating erosion of participatory democracy	437 Aqueous logics: Towards a hydro feminism approach to sustainability	555 Scalable eHM: Automated vehicles- pedestrian interactions design based on gestalt principles	593 Forming bacterial cellulose: A research activity exploiting digital fabrication technologies
10:30 - 10:45		226 Co-design for interdisciplinary research communities	Q/A Session	579 Understanding the relationship between in-car agent's embodiments and information with different criticality	503 Exploring the design applications of key emerging materials from natural sciences through a design ideation workshop
10:45 - 11:00		Q/A Session		Q/A Session	Q/A Session
11:00 - 11:30	Coffee Break (B2.0.1)				

	B2.2.5	B2.2.4	B2.3.2	B2.3.3	B2.3.4	B2.3.1	Spazio IDeA
11:00 - 11:30	Coffee Break (B2.0.1)						
11:30 - 13:00	Panels	Parallel Sessions					Extra IASDR Event
	[Changing] Spaces & Services Panelists: Carla Sedini, Anna Meroni, Daniela Selloni, Silvia D'ambrosio, Luigi Ferrara, Albert Fuster	[Changing] Education S37. Embodied Experiences in Design Education Chaired by: Zang Yingchun	[Changing] Organizations & Policies S38. Organizational Change by Transformative Co-Design Chaired by: Euiyoung Kim	Identities and [Changing] Identities S39. Cultural Identities Chaired by: Anna Barbara	[Changing] Interactions S40. Mobile and Pervasive Interaction Chaired by: Panos Markopoulos	[Changing] Products & Production S41. Product Design Innovation Chaired by: KwanMyung Kim	Seminar AI and data-driven design methods and tools for comprehending, engaging with, and anticipating change Andrea Vian and Annalisa Barla
11:30 - 11:45	P07 Design for placemaking	370 Enhancing design competencies for students with special educational needs for future career development	552 Why design matters in local business commoning	373 Community voices in visual identity. A reflection on the social significance of dynamism in Visual Identity Design	404 Performance evaluation of QWERTY Keyboards on foldable smartphones: keyboard layout and phrase complexity	128 Raising the ceiling: The impact of design-based differentiation on product pricing	
11:45 - 12:00		247 The challenge of hyperdis- traction for Design Education	465 Meet me at the local shop: designing community anchors for customer engagement	420 The impact of identity construction and diversification of Chinese craftspeople on the design innovation of traditional handicrafts - a case study of Dong Brocade in Tongdao, Hunan	513 Introducing the third space of design for well-being: Exploring the intersection between problem- and possibility-driven design through a design case on online dating experience	231 Head shape design of Chinese 450 km/h high-speed trains based on pedigree feature parameterization	
12:00 - 12:15		377 Guiding into the unknown. A dialogue between design and yoga for mindful design education	483 Change management by design. Design as a flow improver in turbulent times	414 Textile Autobiographies: Crafting shifting identities with refugee communities	192 Research on user needs for gesture interaction of foldable smartphones: Comparison between current and potential users	297 Prototyping a 7-meter frameless dome as emergency shelter: Test build viability and devise team strategies	
12:15 - 12:30		115 How students perceive lecturers' gestures? An exploration in gesture- meaning matching toward embodied pedagogical agent design	486 Codesign facilitation for workforce satisfaction		474 Fixing the future: Cultivating a capacity to repair IoT devices through experiential futures	542 Exploring the effect of softness and weight of materials on positive emotion regulation: A case study of LEGO	
12:30 - 12:45		203 Confidence and doubt in doctoral research: The temptation of certainty		Q/A Session		Q/A Session	
			Q/A Session		Q/A Session	Q/A Session	
12:45 - 13:00		Q/A Session					
13:00 - 14:30	Lunch Break (Building B9)						

	B2.2.5	B2.2.4	B2.3.2	B2.3.3	B2.3.4	B2.3.1	Building B9
13:00 - 14:30	Lunch Break (<i>Building B9</i>)						
14:30 - 16:00	Parallel Sessions						Short Paper Exhibit Q/A
	[Changing] Heritage S42. Changing Signs	[Changing] Communities S43. Connecting Communities through Technology	[Changing] Organizations & Policies S44. Enhanced Experience Design: Practical Perspectives	Identities and [Changing] Identities S45. Identity in Relation to Translation Processes	[Changing] Interactions S46. Inclusive Interactions	[Changing] Products & Production S47. Healthcare	Link to participating authors soon Join our short paper authors in a Q/A afternoon
	Chaired by: Rodolfo Maffei	Chaired by: Susana Gonzaga	Chaired by: Euiyoung Kim	Chaired by: José Manuel Allard	Chaired by: Margherita Pillan	Chaired by: Venere Ferraro	Curated by: Erminia D'Itria, Silvia Maria Gramegna, Xue Pei
14:30 - 14:45	154 HuiShan clay figurines	190 Design sprints for assistive technology; a discussion advocating co-creation between design, lived experience and occupational therapy	366 Experience design's transformation towards experience-driven transformation: A practical perspective	502 Wearing Black when feeling Blue: An exploration of the relationship between clothing and mood	133 Transforming resilient healthcare systems: mapping the pathway forward with healthcare 4.0 technologies	540 Assessing a mobile and modular negative pressure ward (Mobile Clinic Module) for COVID-19 outpatient treatment	
14:45 - 15:00	157 Min-nam language, kids cartoon	119 Design as an agent of embodiment; embedding narratives in the collaborative development of life-changing healthcare technologies	410 Exploring the relationship between customer experience and loyalty in digital-only banking	569 Contributions of Slow Design to the valorization of local identities in sustainable processes	311 Improving the healthcare experience: Developing a comprehensive patient health record (PHR)	575 Exercise characteristics of older adults and considerations for exercise equipment design for them	
15:00 - 15:15	498 Standards in graphic heritage	125 Design interventions are not received equally: SSI and mediated influences in decision-making	187 Unlocking the experience economy: Integrating design for experience knowledge into fast moving consumer goods (FMCG) product innovation	123 The role of filter driven variety in cognition focused on logic and aesthetic values	416 Plant Playmate: exploring effects of interactive plants for mental wellness microbreaks during knowledge-based work	186 Analysis of the Menotech and Femtech markets for menopausal women in Japan	
15:15 - 15:30	524 Mindfulness, ink painting		272 Themes for an airport hub in the transition towards a multimodal transport hub - an embedded researcher's perspective		351 When to say bye: A qualitative study of older adults' discontinuation of technology use after the pandemic	283 AI Logic of Care: Premises for upgrading the smart bandages for diabetic chronic wounds	
15:30 - 15:45		Q/A Session		Q/A Session	482 Examining the affordance effect of shifting symbols on the virtual buttons of smartphones	546 Dynamic personalities for elderly care robots: User-based recommendations	
15:45 - 16:00	Q/A Session		Q/A Session		Q/A Session	Q/A Session	
16:00 - 16:30	Coffee Break (<i>B2.0.1</i>)						
16:30 - 17:30	Paul Hekkert Keynote Speech (<i>Building B9</i>)						
19:30 - 22:30	Social Dinner (<i>ADI Museum</i>)						

	B2.2.4	B2.2.5	B2.3.2	B2.3.3	B2.3.4	B2.3.1
9:00 - 9:30	Registration (B2 entrance)					
9:30 - 11:00	Parallel Sessions		Pictorials	Parallel Sessions		
	[Changing] Communities S48. Communities and Commoning	[Changing] Education S49. Evolving Technologies	Pictorials Session 03	Identities and [Changing] Identities S50. Digital World and Futures	[Changing] Interactions S51. Explorative Interactions	[Changing] Products & Production S52. Design Process Innovation
	Chaired by: Agnese Rebaglio	Chaired by: Zang Yingchun	Chaired by: Marco Quaggiotto, Sabrina Scuri	Chaired by: Peter Scupelli	Chaired by: Tommaso Elli	Chaired by: Chiara Colombi
9:30 - 9:45	509 Relational design practices in design for social innovation: A place-centred approach	165 Design Education 4.0: Technology-driven design futures & the future of design education	131 Stories from an unfinished prototype: A seemingly never-ending loop of practice and research	307 Decolonizing creativity in the digital era	325 Touchy-feely: A designerly exploration of haptic representations of three mood states	568 Differences in the use of analogies by designers at different stages of conceptual design
9:45 - 10:00	224 Co-designing for whom? Exploring the benefits of city-led participatory art practices in disadvantaged neighbourhoods of Madrid	365 Learning technology with beginner-friendly software: design students' on attitude towards software alternatives	613 The future archives: a speculative approach for visualising the impacts of 6G-enabled infrastructure in Japan	278 Fictional brand design. Evolution, strategies, and an attempt to a history of visual identities in audiovisual narratives	448 Designing interfaces for text-to-image prompt engineering using stable diffusion models: A human-AI interaction approach	158 Designing ambi-bracelet - an interactive bracelet for ambient communication between partners
10:00 - 10:15	381 'Becommoning': A design-framework for the initiation of new commons	168 Dip into the future: Building a design curriculum to enable design students to work with machine learning	695 Picturing interactivity: Design exploration of a highly interactive picturebook	288 The brand as a place. For a model interpreting identity in the digital age	463 A study on the sense of being alive expressed in motion	303 Haptic aesthetics in product design: Designing headphones that feel beautiful
10:15 - 10:30	515 Developing a child-friendly outdoor public playground for children aged 4-8, through co-creation mindset	284 A production pipeline for an AI-powered design course	744 Using cultural probes to understand students' mental wellbeing	501 Shifting identities: New materialities of power and control	536 Design considerations for supporting social interaction in algorithmic social media feed	507 Shifting spaces in fashion: Approaching digitised design spaces from a bodily perspective
10:30 - 10:45	487 Innovative collaboration and co-designing with Santhal and Mohli tribes of Dumka, India	Q/A Session	820 Sync: Novel BCI design for neural synchrony, connectedness, and empathy	Q/A Session	Q/A Session	Q/A Session
10:45 - 11:00	Q/A Session		Q/A Session			
11:00 - 11:30	Coffee Break (B2.0.1)					
11:30 - 13:00	Closing remarks (Building B9)					